

Chimpanzee technological landscapes:

Exploring the complexities of the technology, environment, and behaviour triad through agent-based modelling

Funding from:



How are landscape-scale patterns of stone tool use influenced by the broader foraging and ecological contexts?

Background

Archaeological assemblages are the product of a dynamic relationship between tool-using primates and their natural environment. Nevertheless, while research has extensively explored the role of the materials and resources targeted during tool use, comparatively little has been achieved regarding the broader behavioural and environmental contexts.

Previous findings from chimpanzee nut-cracking in Bossou, Guinea¹:

- **SITE SELECTION** influenced by:
 - Availability of raw materials for tools
 - Availability of food-providing trees
 - Proximity to nesting sites
- **SITE USE and INACTIVITY** influenced by:
 - Availability of nuts
 - Availability of stone tools

But what happens when conditions change?

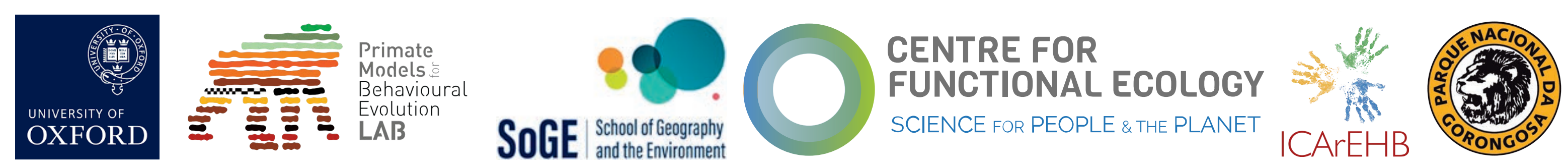
- We explore how 3 key resources – FOOD, WATER, SHELTER – may shape landscape-scale patterns of chimpanzee stone tool use
- We combine REAL-WORLD DATA and ARTIFICIALLY-GENERATED LANDSCAPES to create an experiment using COMPUTER SIMULATION

Authors

Katarina Almeida-Warren^{1,2}, Susana Carvalho^{1,2,3,4}, Nicolas Payette⁵

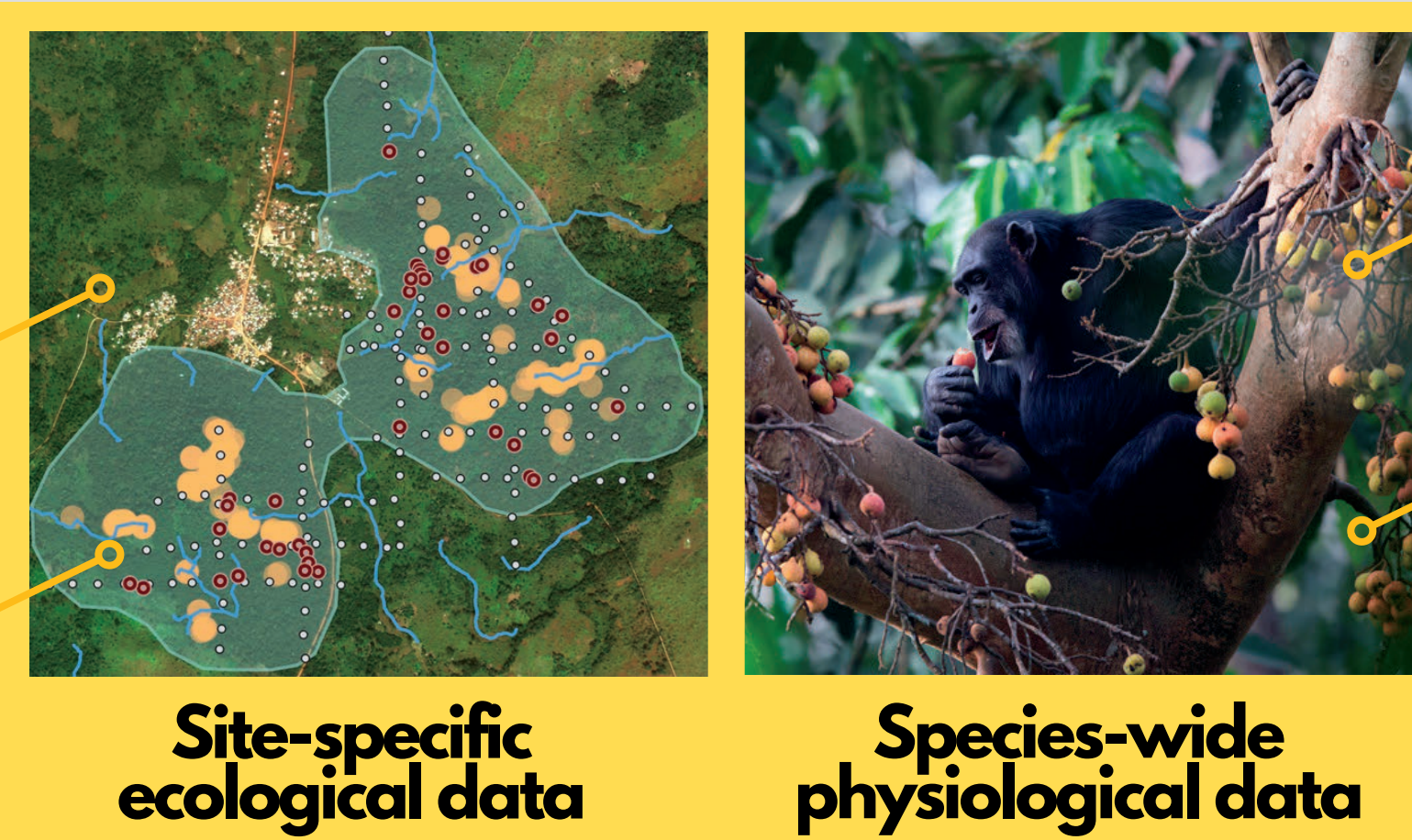
Affiliations

- ¹Primate Models for Behavioural Evolution Lab, Institute of Human Sciences, University of Oxford, UK
- ²Interdisciplinary Center for Archaeology and Evolution of Human Behaviour, Universidade do Algarve, Portugal
- ³Centre for Functional Ecology, Universidade de Coimbra, Portugal
- ⁴Gorongosa National Park, Mozambique
- ⁵School of Geography and the Environment, Oxford University, UK



1 Collect Empirical Data

- SEASONALITY OF FOOD
- SPATIAL DISTRIBUTION OF RESOURCES



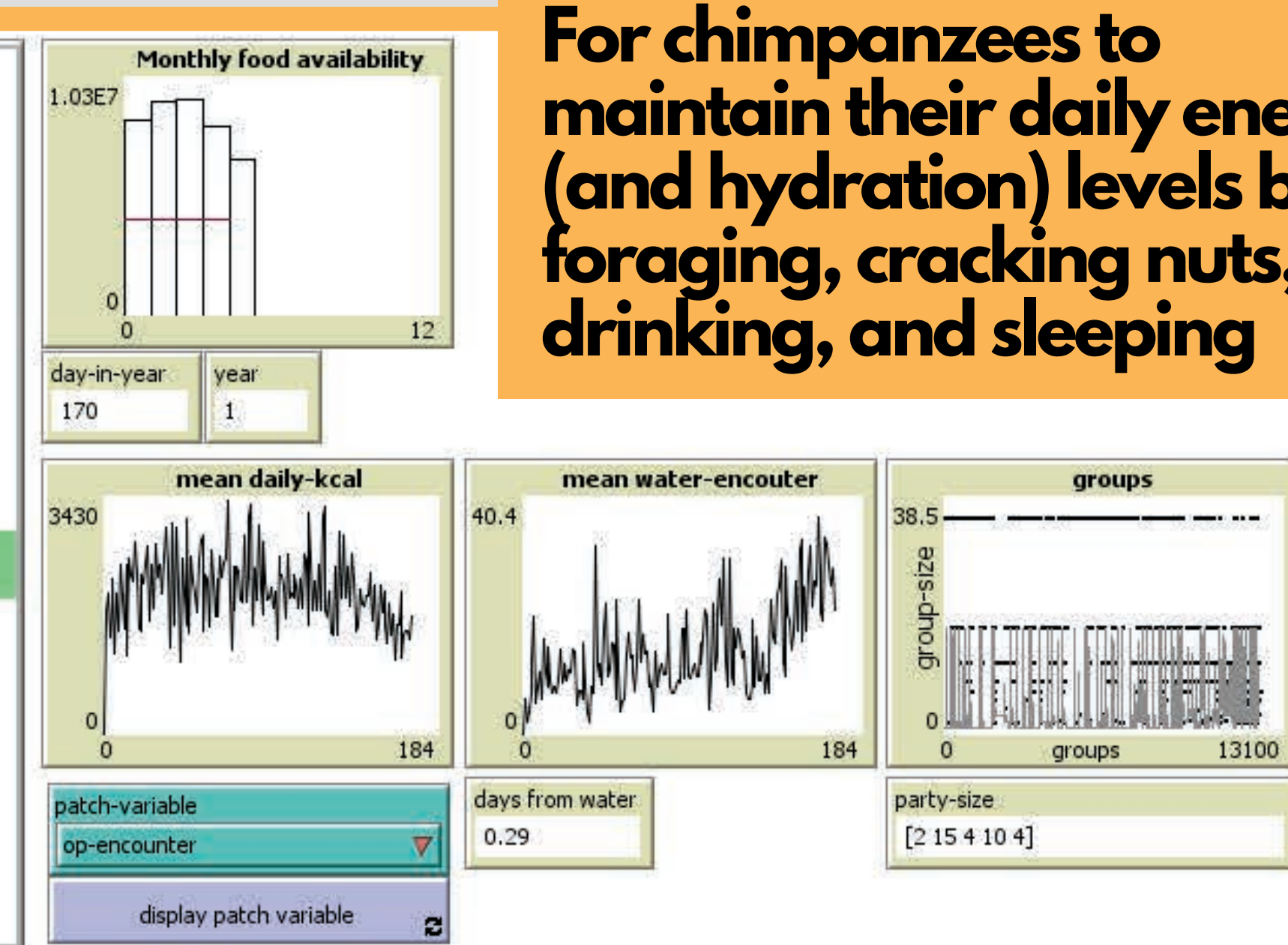
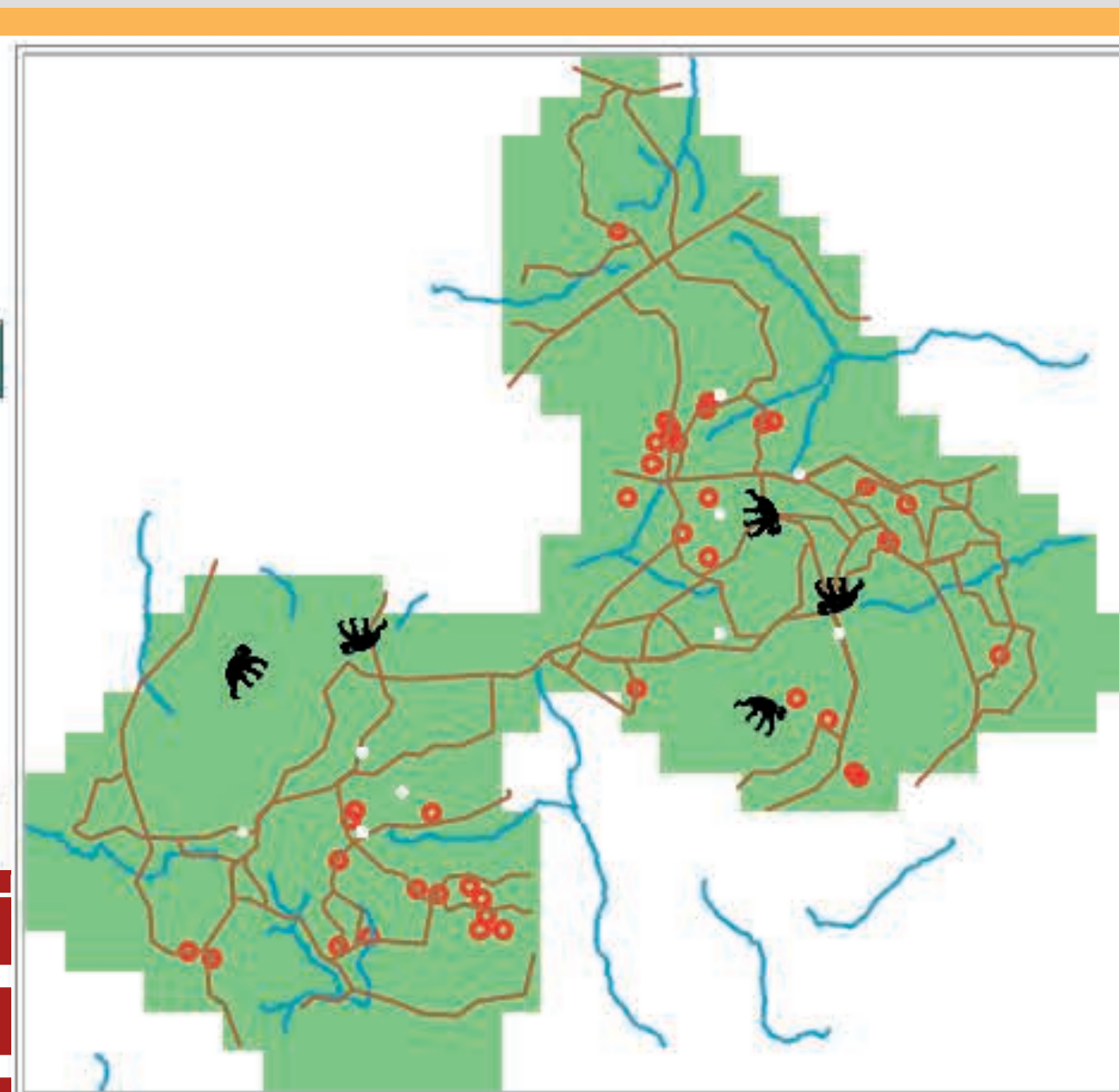
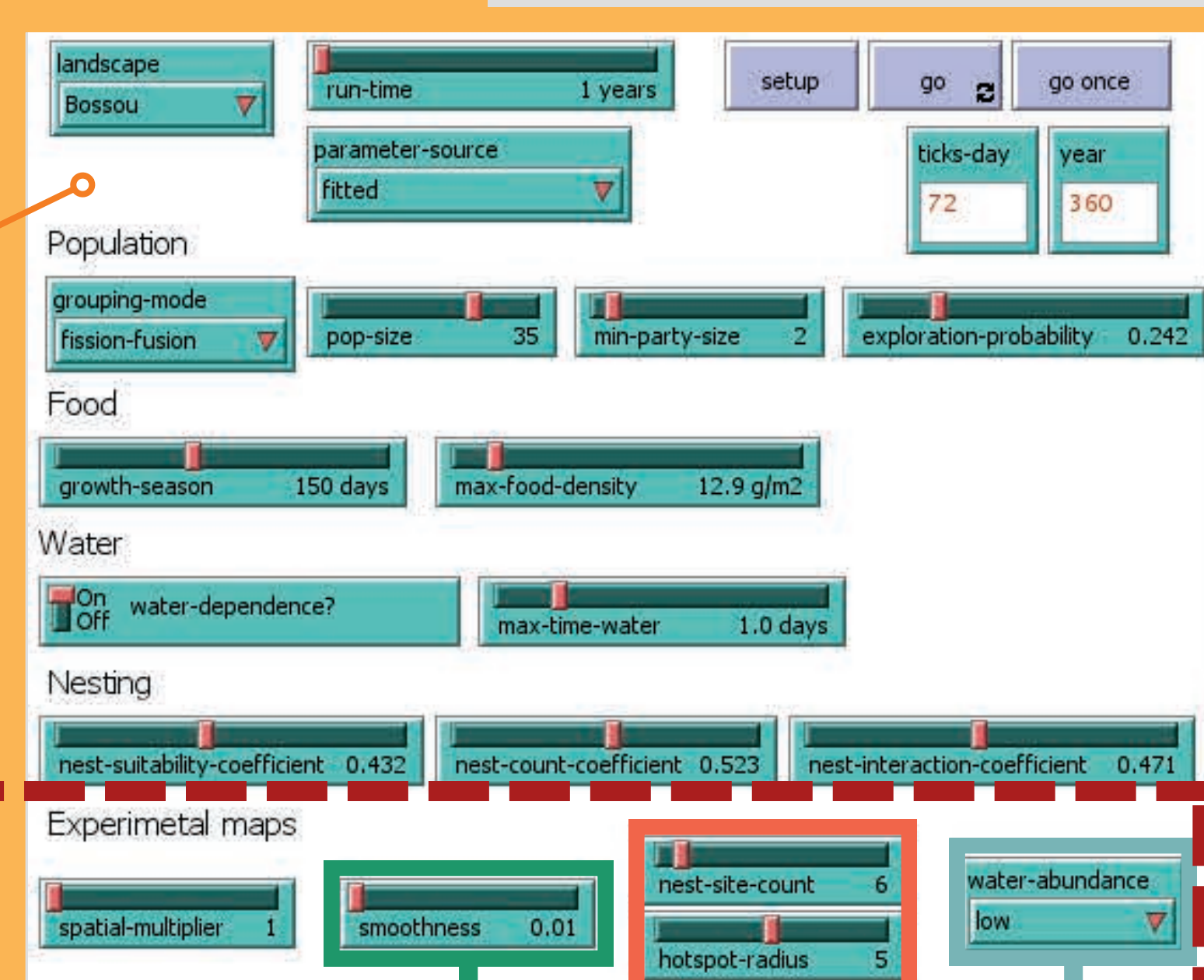
- ENERGETIC COST OF TRAVEL
- ENERGETIC GAIN FROM FOOD
- TRAVEL SPEED
- FORAGING SPEED

2 Build Agent-Based Model

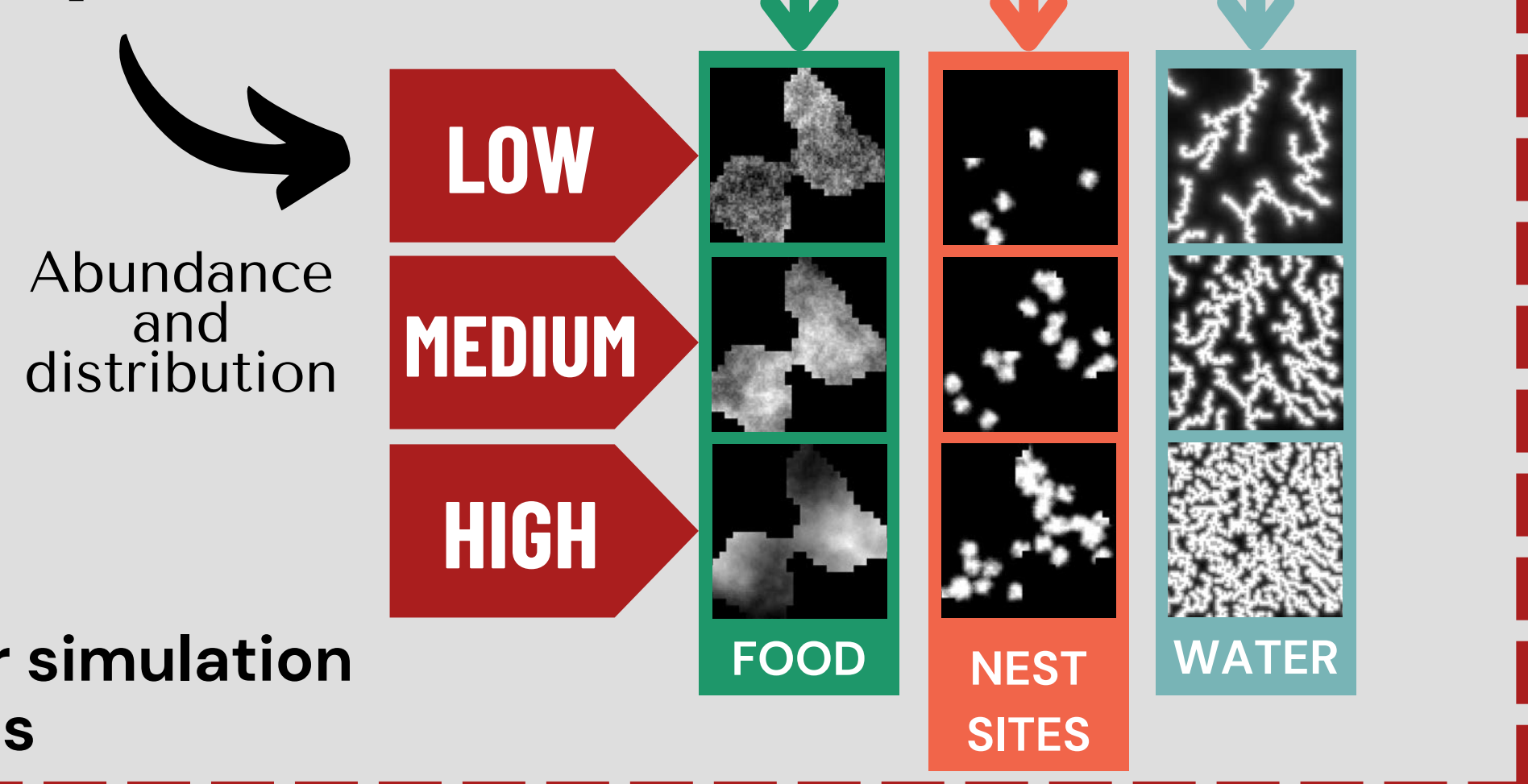
With support from Bossou field guides: Henry Didier Camara, Gounou Zogbila, Ce Vincent Mamy, Jules Doré, Boniface Zogbila; Institut de Recherche Environnementale de Bossou; Kyoto University Primate Research Institute

MODEL OBJECTIVE
For chimpanzees to maintain their daily energy (and hydration) levels by foraging, cracking nuts, drinking, and sleeping

3 Experiment



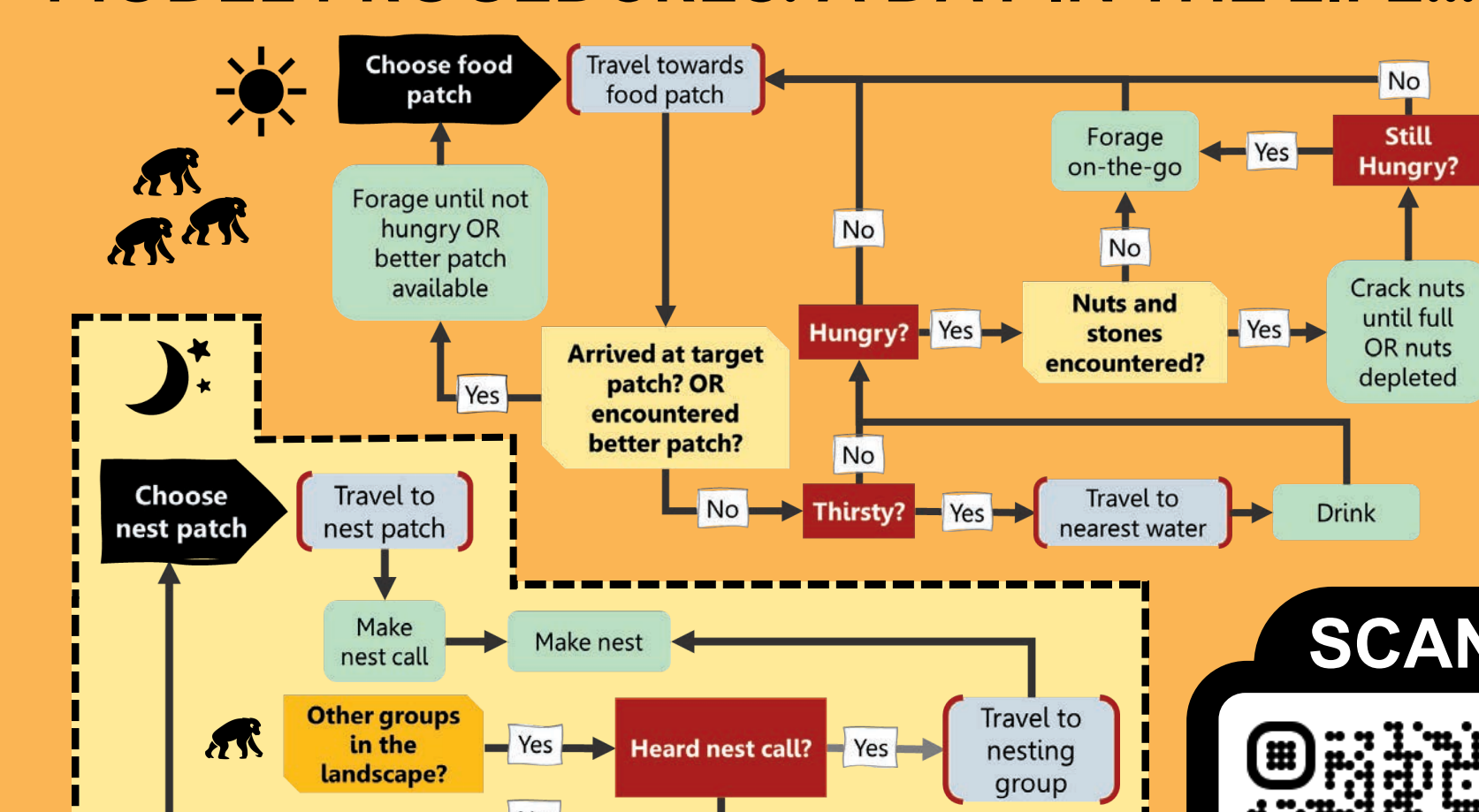
Artificially generated landscapes



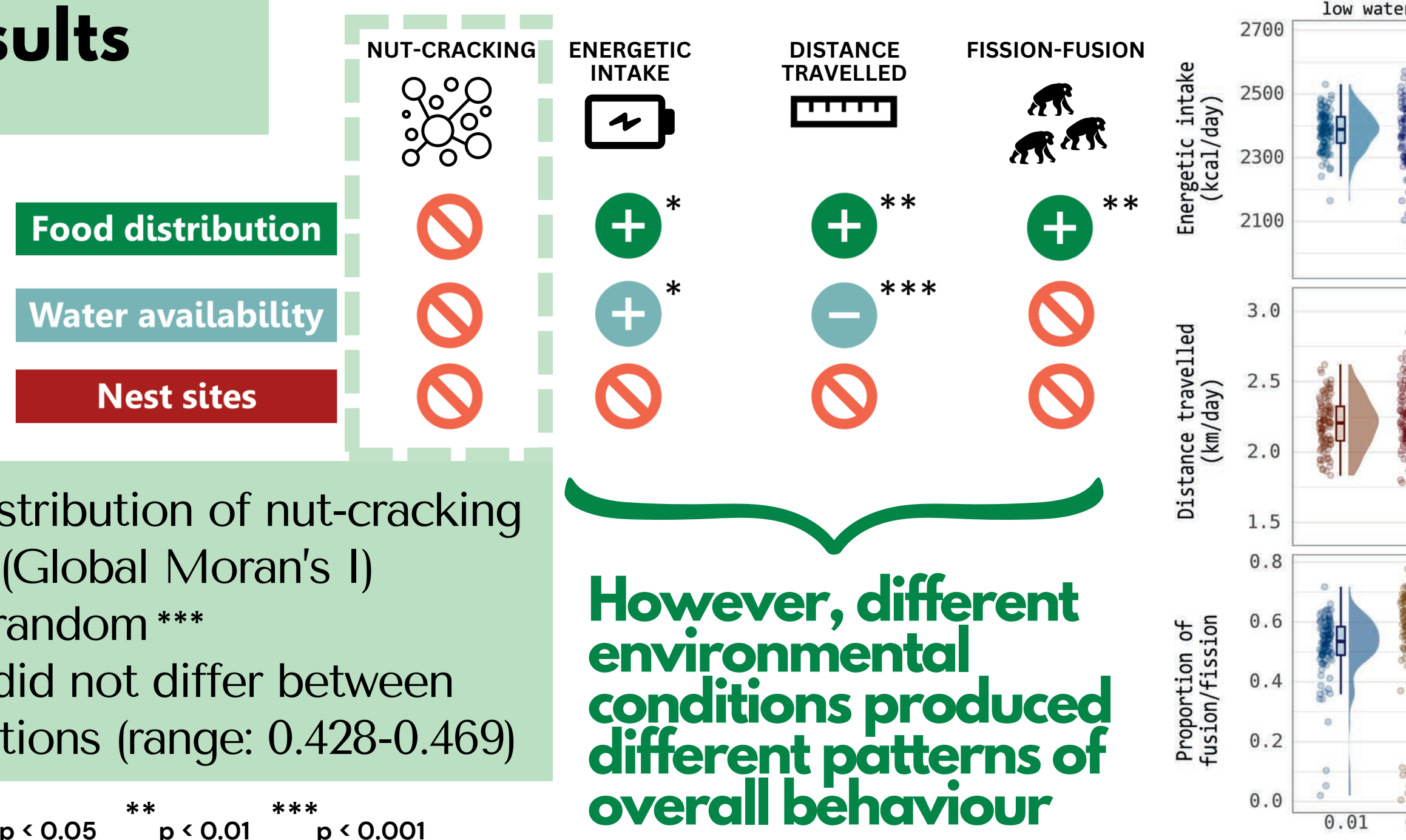
MODEL ASSUMPTIONS

- KNOWLEDGE**
Dynamic, imperfect, shareable
- FORAGING DECISIONS**
Optimal Foraging Strategy with nuts as secondary foods^{2,3}
- FISSION-FUSION**
Dictated by food availability and night time^{4,5}

MODEL PROCEDURES: A DAY IN THE LIFE...



4 Results



Spatial distribution of nut-cracking activities (Global Moran's I)
• Non-random***
• BUT did not differ between conditions (range: 0.428-0.469)

However, different environmental conditions produced different patterns of overall behaviour

KEY OUTCOMES
Our model and results illustrate the complexities of inferring broader activity patterns from stone tool sites alone

SIMULATION RESULTS
Daily energetic intake, distance travelled, and proportion of fusion, relative to the spatial clustering of food and water availability.

Implications for the interpretation of early hominin lithic assemblages?

FUTURE MODEL ENHANCEMENTS

- LEAST-COST PATHS**
Integrate elevation and enable emergent paths
- ARTIFICIAL LANDSCAPES**
Experiment with modified distributions of raw materials and nut trees
- FORAGING PREFERENCES**
Enable flexibility in the dependence on nuts

References

¹Almeida-Warren, K., et al. (2021) *International Journal of Primatology*, 43(5), 885-912; ²Trapanese, C., et al. (2019) *Biological Reviews*, 94(2), 483-502; ³Hockings, K. J., et al. (2009). *American Journal of Primatology*, 71(8), 636-646; ⁴Furuichi, T. (2009). *Primates*, 50(3), 197-209; ⁵Ogawa, H. et al. (2007). *International Journal of Primatology*, 28(6), 1397-1412.